

3. Let $\vec{u} = \begin{pmatrix} 2 \\ -1 \end{pmatrix}$, $\vec{v} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}$ and $\vec{w} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$. Find: (a) $2\vec{v} - 3(\vec{u} + \vec{w})$ (b) $\|\vec{u}\|$

Solution: (a) $2\vec{v} - 3(\vec{u} + \vec{w}) = 2\begin{pmatrix} 0 \\ 3 \end{pmatrix} - 3\left(\begin{pmatrix} 2 \\ -1 \end{pmatrix} + \begin{pmatrix} -1 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 0 \\ 6 \end{pmatrix} - 3\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \boxed{\begin{pmatrix} -3 \\ 6 \end{pmatrix}}$

(b) $\|\vec{u}\| = \sqrt{2^2 + (-1)^2} = \boxed{\sqrt{5}}$

4. The vector \vec{u} has initial point $P = (1, 3)$ and terminal point $Q = (-2, 0)$.

(a) Find its position vector.

(b) Write \vec{u} in the form $\vec{u} = a\vec{e}_1 + b\vec{e}_2$, where \vec{e}_1, \vec{e}_2 are the “basic” vectors $\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ respectively.

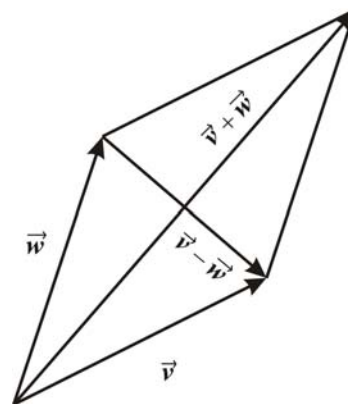
Solution: (a) $\vec{u} = \overrightarrow{PQ} = \begin{pmatrix} -3 \\ -3 \end{pmatrix}$ (b) $\vec{u} = \begin{pmatrix} -3 \\ -3 \end{pmatrix} = -3\begin{pmatrix} 1 \\ 0 \end{pmatrix} + -3\begin{pmatrix} 0 \\ 1 \end{pmatrix}$

6. A parallelogram with sides of equal length is called a **rhombus**. Show that the diagonals of a rhombus are perpendicular.

Solution: The two diagonals are $\vec{v} + \vec{w}$ and $\vec{v} - \vec{w}$ hence

$$\begin{aligned} (\vec{v} - \vec{w}) \cdot (\vec{v} + \vec{w}) &= \vec{v} \cdot (\vec{v} + \vec{w}) - \vec{w} \cdot (\vec{v} + \vec{w}) \\ &= \vec{v} \cdot \vec{v} + \underbrace{\vec{v} \cdot \vec{w} - \vec{w} \cdot \vec{v}}_{=0} - \vec{w} \cdot \vec{w} \\ &= \vec{v} \cdot \vec{v} - \vec{w} \cdot \vec{w} \\ &= \|\vec{v}\|^2 - \|\vec{w}\|^2 \quad [\text{but } \|\vec{v}\| = \|\vec{w}\|] \\ &= 0 \end{aligned}$$

$$(\vec{v} - \vec{w}) \cdot (\vec{v} + \vec{w}) = 0 \Rightarrow (\vec{v} - \vec{w}) \perp (\vec{v} + \vec{w})$$

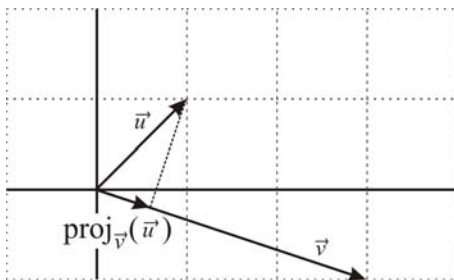


Or (if one wants to use coordinates)

Let $\vec{v} = \begin{pmatrix} v_1 \\ v_2 \end{pmatrix}$ and $\vec{w} = \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$, then $\vec{v} + \vec{w} = \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \end{pmatrix}$ and $\vec{v} - \vec{w} = \begin{pmatrix} v_1 - w_1 \\ v_2 - w_2 \end{pmatrix}$. Hence

$$\begin{aligned}
(\vec{v} + \vec{w}) \cdot (\vec{v} - \vec{w}) &= \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \end{pmatrix} \cdot \begin{pmatrix} v_1 - w_1 \\ v_2 - w_2 \end{pmatrix} = (v_1 + w_1)(v_1 - w_1) + (v_2 + w_2)(v_2 - w_2) \\
&= (v_1^2 - w_1^2) + (v_2^2 - w_2^2) \\
&= (v_1^2 + v_2^2) - (w_1^2 + w_2^2) \\
&= \|\vec{v}\|^2 - \|\vec{w}\|^2 = 0 \quad \therefore (\vec{v} - \vec{w}) \perp (\vec{v} + \vec{w})
\end{aligned}$$

7. Find the orthogonal projection of $\vec{u} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ onto $\vec{v} = \begin{pmatrix} 3 \\ -1 \end{pmatrix}$.



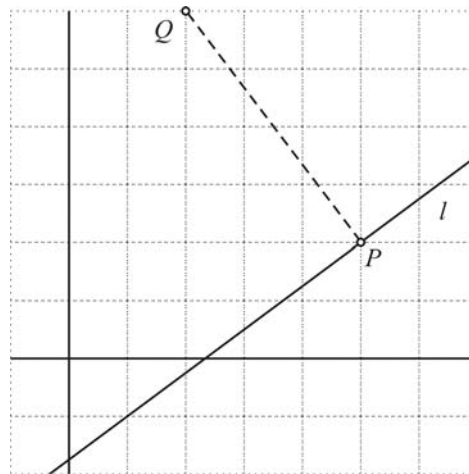
$$\begin{aligned}
\text{proj}_{\vec{v}}(\vec{u}) &= \|\vec{u}\| \cos(\theta) \frac{\vec{v}}{\|\vec{v}\|} = \|\vec{u}\| \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \frac{\vec{v}}{\|\vec{v}\|} \\
&= \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} \\
&= \frac{3-1}{(\sqrt{9+1})^2} \begin{pmatrix} 3 \\ -1 \end{pmatrix} = \boxed{\begin{pmatrix} 3/5 \\ -1/5 \end{pmatrix} = \begin{pmatrix} 0.6 \\ -0.2 \end{pmatrix}}
\end{aligned}$$

10. Using orthogonal projection find the point P on the line $l: 3x - 4y = 7$ closest to the point $Q = (2, 6)$

Solutions: To find the orthogonal projection of point Q onto the line l we can consider the line through Q that is perpendicular to l :

$$4x + 3y = 26$$

and find the intersection P of these two lines:



$$\left. \begin{aligned} 4x + 3y &= 26 \\ 3x - 4y &= 7 \end{aligned} \right\} \Rightarrow \left. \begin{aligned} 16x + 12y &= 104 \\ 9x - 12y &= 21 \end{aligned} \right\} \Rightarrow 25x = 125 \Rightarrow \boxed{x = 5 \quad \therefore \quad y = 2}$$

Hence $P = (5, 2)$

Or: Let P be a generic point on $l: y = \frac{3}{4}x - \frac{7}{4}$: i.e. $P = \left(x, \frac{3}{4}x - \frac{7}{4}\right)$

then \overrightarrow{QP} should be perpendicular to the direction vector of the line $l: \begin{pmatrix} 4 \\ 3 \end{pmatrix}$

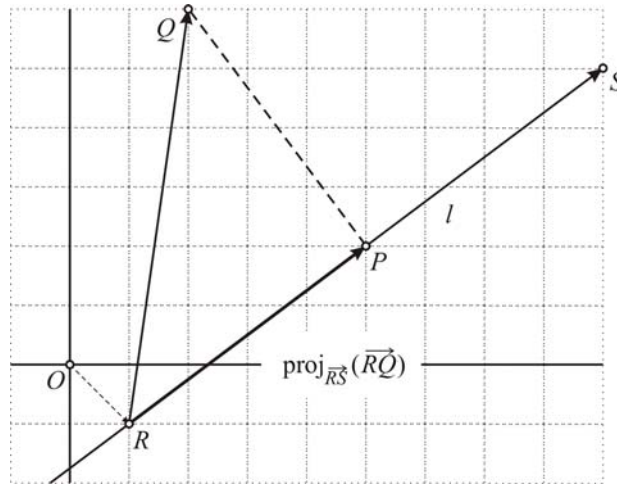
Hence

$$\overrightarrow{QP} = \begin{pmatrix} x-2 \\ \frac{3}{4}x - \frac{7}{4} - 6 \end{pmatrix} \perp \begin{pmatrix} 4 \\ 3 \end{pmatrix} \Rightarrow \begin{pmatrix} x-2 \\ \frac{3}{4}x - \frac{7}{4} - 6 \end{pmatrix} \cdot \begin{pmatrix} 4 \\ 3 \end{pmatrix} = 0 \Rightarrow 4(x-2) + 3\left(\frac{3}{4}x - \frac{7}{4} - 6\right) = 0$$

$$\Rightarrow x = 5 \quad \therefore y = 2$$

Or (yet another solution): One could also use projection $[\text{proj}_{\vec{v}}(\vec{u})]$ as follows:

First pick two points on the line l , say $R = (1, -1)$ and $S = (9, 5)$,



then project $\overrightarrow{RQ} = \begin{pmatrix} 1 \\ 7 \end{pmatrix}$ onto $\overrightarrow{RS} = \begin{pmatrix} 8 \\ 6 \end{pmatrix}$:

$$\begin{aligned} \overrightarrow{RP} &= \text{proj}_{\overrightarrow{RS}}(\overrightarrow{RQ}) = \frac{\overrightarrow{RQ} \cdot \overrightarrow{RS}}{\|\overrightarrow{RS}\|^2} \overrightarrow{RS} = \frac{\begin{pmatrix} 1 \\ 7 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 6 \end{pmatrix}}{8^2 + 6^2} \begin{pmatrix} 8 \\ 6 \end{pmatrix} \\ &= \frac{8 + 42}{100} \begin{pmatrix} 8 \\ 6 \end{pmatrix} = \begin{pmatrix} 4 \\ 3 \end{pmatrix} \end{aligned}$$

Hence $\overrightarrow{OP} = \overrightarrow{OR} + \overrightarrow{RP} = \begin{pmatrix} 1 \\ -1 \end{pmatrix} + \begin{pmatrix} 4 \\ 3 \end{pmatrix} = \begin{pmatrix} 5 \\ 2 \end{pmatrix} \quad \therefore P = (5, 2)$